# INTRODUCTION TO Software project Management

### SOFTWARE ENGINEERING 2 | CS6300





JOHN PAUL M. MANUEL | ACLC COLLEGE OF TAYTAY

# WHAT IS SOFTWARE PROJECT MANAGEMENT?

Software Project Management is the art and science of planning, organizing, and leading software projects. It is a specialized discipline within project management that focuses on ensuring the successful execution of software projects by implementing planning, monitoring, and control strategies.





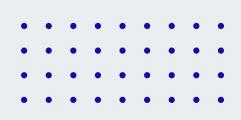


## SOFTWARE PROJECT MANAGEMENT **PRINCIPLES OF MODERN SOFTWARE** MANAGEMENT

- Architecture-First Approach Prioritize system architecture to manage complexity.
- **Iterative Life-Cycle Process** Identify and mitigate risks early.
- Component-Based Development Emphasize reusability in design methods.
- Change Management Establish a structured environment for modifications.
- **Round-Trip Engineering** Use tools to allow seamless forward and reverse engineering.







## SOFTWARE PROJECT MANAGEMENT **PRINCIPLES OF MODERN SOFTWARE** MANAGEMENT

- Model-Based Notation Document designs rigorously.
- Objective Quality Control Integrate measurable assessment techniques.
- **Demonstration-Based Approach** Validate intermediate results through prototypes.
- Incremental Releases Deliver functional features in stages.
- **Configurable Process** Ensure scalability and adaptability.







## **SOFTWARE PROJECT MANAGEMENT ORGANIZATIONAL & TEAM STRUCTURE IN SOFTWARE DEVELOPMENT**

### **Organizational Structure**

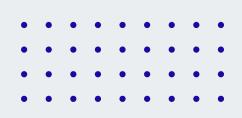
Software organizations assign teams to different projects based on structural models, each with advantages and disadvantages. The choice of structure impacts efficiency, communication, and project success.

### **Functional vs. Project-Based Structure**

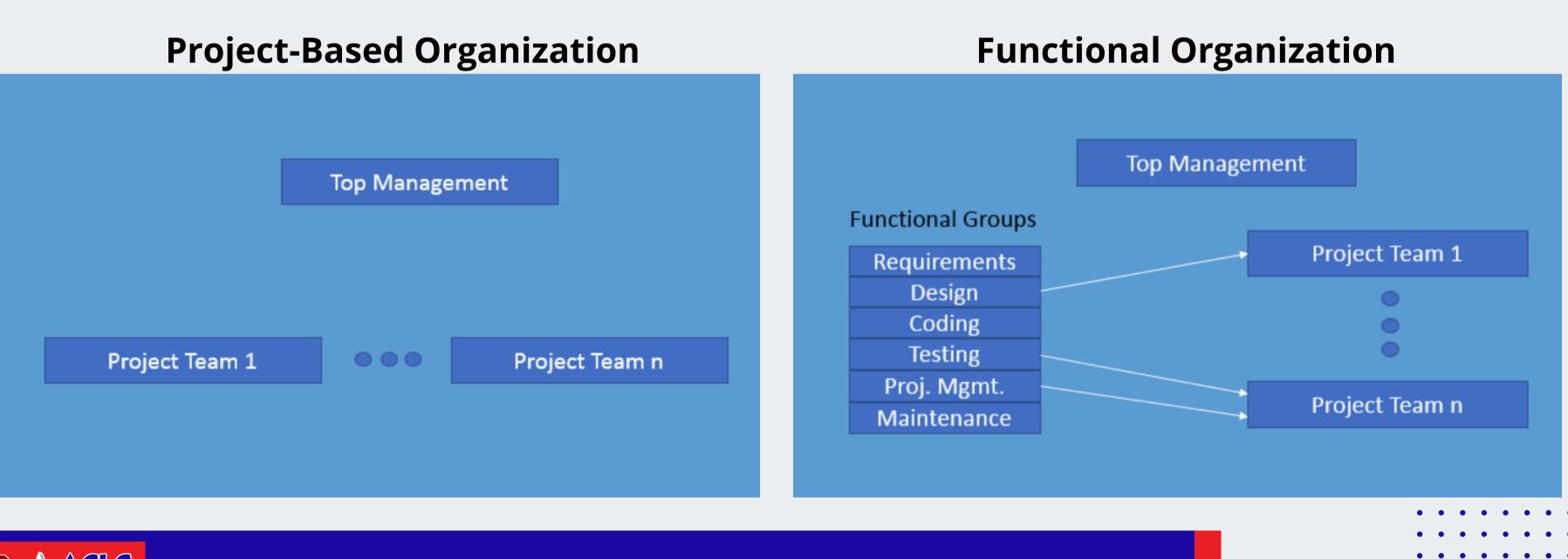
- Functional Organization: Teams are divided based on expertise (e.g., UI, backend, testing).
- **Project-Based Organization:** Teams are formed per project, fostering crossfunctional collaboration.







## **SOFTWARE PROJECT MANAGEMENT ORGANIZATIONAL & TEAM STRUCTURE IN SOFTWARE DEVELOPMENT**







## **SOFTWARE PROJECT MANAGEMENT ADVANTAGES OF FUNCTIONAL ORGANIZATION**

**Specialization & Expertise** – Employees become highly skilled in their specific domain.

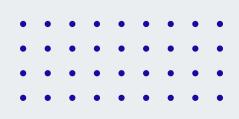
Efficient Resource Allocation – Team members can be assigned across multiple projects efficiently.

Clear Career Growth – Employees have a well-defined path within their function (e.g., UI specialists can advance within UI roles).

**Knowledge Retention** – Expertise remains within the organization, even if projects change.

Standardized Processes – Best practices are maintained within departments, improving consistency.





## **SOFTWARE PROJECT MANAGEMENT DISADVANTAGES OF FUNCTIONAL ORGANIZATION**

**X Limited Cross-Functional Collaboration** – Lack of interaction between teams can cause communication gaps.

**X** Slow Decision-Making – Requires approval from multiple levels, leading to bureaucracy.

**X Less Project Focus** – Teams work on multiple projects simultaneously, reducing efficiency in specific projects.

**X** Departmental Silos – Teams may prioritize their functional goals over overall project success.

**X** Lower Adaptability – Changing requirements may be harder to implement due to rigid structures.





## SOFTWARE PROJECT MANAGEMENT ADVANTAGES OF PROJECT-BASED ORGANIZATION

✓ **Stronger Project Focus** – Teams are fully dedicated to a single project, ensuring better efficiency.

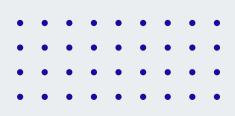
✓ Faster Decision-Making – Decisions can be made within the project team, reducing bureaucratic delays.

Cross-Functional Collaboration – Encourages teamwork and knowledge-sharing across different disciplines.

✓ **More Flexibility** – Teams can quickly adapt to project changes without being restricted by department structures.

✓ Better Ownership & Accountability – Team members feel more responsible for project success.





## SOFTWARE PROJECT MANAGEMENT DISADVANTAGES OF PROJECT-BASED ORGANIZATION

**X Resource Duplication** – Since each project has its own team, expertise may not be efficiently shared across projects.

**X Higher Costs** – Maintaining separate teams for each project can increase operational expenses.

**X Knowledge Loss** – When a project ends, expertise and experience may not be retained effectively.

**X Career Uncertainty** – Employees may struggle with career progression as they move between projects.

**X Limited Long-Term Skill Development** – Employees may not develop deep expertise in one area since they work on multiple aspects of a project.



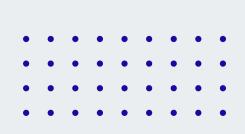


### SOFTWARE PROJECT MANAGEMENT **SOFTWARE PROJECT TEAM STRUCTURES**

- Chief Programmer Team A strong leader (chief programmer) directs all development.
- **Democratic Team** Equal participation and decision-making by all team members.
- **Mixed Team** A blend of hierarchical and democratic approaches for flexibility.







## SOFTWARE PROJECT MANAGEMENT **KEY ATTRIBUTES OF A GOOD SOFTWARE ENGINEER**

- Strong foundation in software engineering principles.
- Good domain knowledge and programming skills.
- Effective communication (oral, written, and interpersonal).
- High motivation and discipline.
- $\checkmark$  Ability to work in a team.
- Analytical thinking and problem-solving skills.



## **SOFTWARE PROJECT MANAGEMENT PROJECT PLANNING, MONITORING & CONTROL**

### **Project Planning**

- The strategic process of defining goals, estimating resources, and setting timelines.
- Utilizes project management tools like Gantt charts for scheduling.

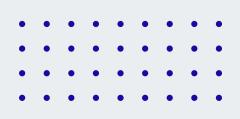
#### **Monitoring & Evaluation (M&E)**

- Ensures project objectives are met through performance tracking.
- Identifies risks and deviations early for timely interventions.

#### **Software Quality Control**

- Enforces quality standards throughout development.
- Ensures deliverables meet customer expectations and compliance requirements.





## SOFTWARE PROJECT MANAGEMENT **PROJECT LIFECYCLE: INITIATION & CLOSURE**

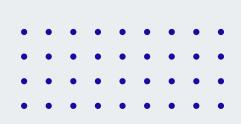
### **Project Initiation**

- The pre-planning phase defining scope, objectives, and stakeholders.
- Lays the foundation for execution and risk assessment.

### **Project Closure**

- Formal completion of a project with deliverables handed over.
- Involves documentation finalization, stakeholder notification, and post-project evaluations.





## **SOFTWARE PROJECT MANAGEMENT** TECHNICAL, QUALITY, & MANAGEMENT PLANS

### **Technical Planning**

- Outlines design, development, and resource allocation strategies.
- Provides a roadmap for execution.

### **Quality Planning**

- Establishes quality benchmarks for project deliverables.
- Defines verification and validation methodologies.



## SOFTWARE PROJECT MANAGEMENT KEY COMPONENTS OF A QUALITY PLAN

- Management responsibilities
- Documentation control
- Requirements scope
- Design and development control
- Testing and quality assurance
- Risk mitigation strategies
- Quality audits and defect tracking
- Training needs assessment





### **SOFTWARE PROJECT MANAGEMENT PROJECT MANAGEMENT PLANNING PROCESS**

- **Define Goals** Set clear and measurable project objectives.
- **Identify Resources** Determine the required manpower, tools, and budget.
- **Outline Key Tasks** Break down the project into actionable steps.
- **Prioritize & Schedule** Assign importance levels and create a timeline.
- Allocate Responsibilities Assign tasks to team members based on skills.
- **Monitor & Evaluate** Set up feedback mechanisms to track progress.
- Adjust & Improve Identify alternative strategies to optimize outcomes.



